# The problem of over-fitting

Over-fitting
How to detect it
How to fight it

### Over-fitting (1/3)

- Training allows the network to learn its parameters
  - $\theta = W^{(1)}, W^{(2)}, ..., W^{(L)}$
- But only after the hyper-parameters are fixed...
  - □ L → Number of layers in the neural network
  - $\square$   $M_I \rightarrow$  Number of units in each layer
  - $g^{(l)} \rightarrow Activation function for each layer$
  - ... (and many others)



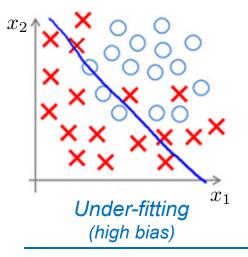
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Hyper-parameters are difficult to guess on the first attempt

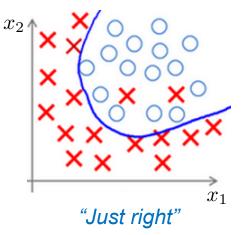
### Over-fitting (2/3)

- What is the impact of hyper-parameters on learning?
  - □ Under-fitting → The prediction is too far from the training data
  - □ Over-fitting → The prediction is too close to the training data

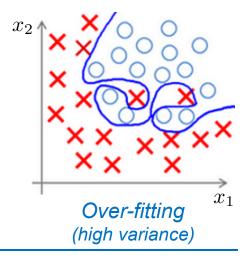
#### Small network



#### Medium network

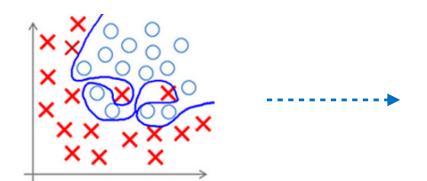


#### Big network



### Over-fitting (3/3)

- Learning aims at achieving a good generalization
  - □ The model must perform well on never-before-seen data
- Over-fitting is an obstacle to generalization
  - □ Learning → The model fits very well the training data...
  - □ Prediction → ... but it is unable to generalize to new data.



#### Nothing useful is being learned here

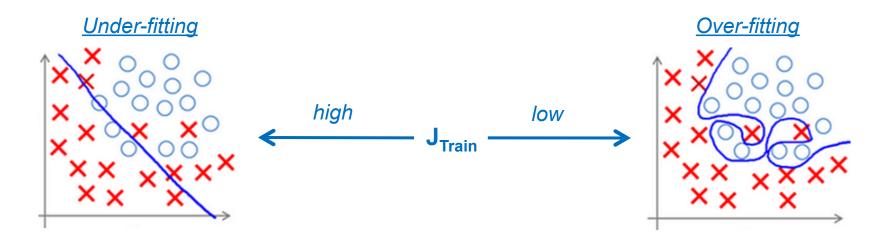
The model is distracted by some outliers, instead of following the general trend of data.

### How to detect over-fitting (1/4)

It is not advised to evaluate the model on the training data

$$J_{\text{train}}(\widehat{\theta}) = \frac{1}{N} \sum_{n=1}^{N} C(f_{\widehat{\theta}}(\mathbf{x}^{(n)}), y^{(n)})$$

□ Warning → This estimate is biased toward over-fitting !!!

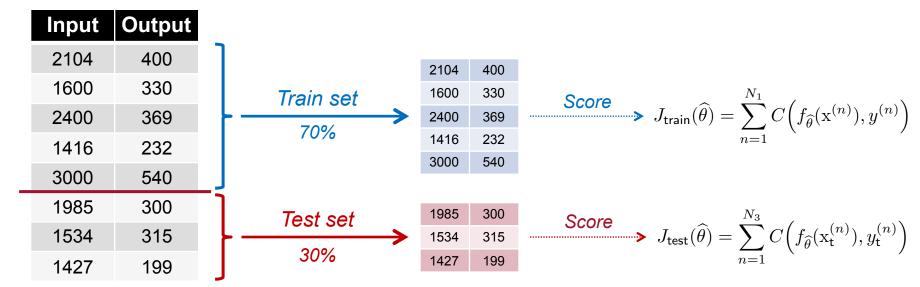


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### How to detect over-fitting (2/4)

- It is better to evaluate the model on fresh data
  - □ Train set → Used for training the model
  - □ Test set → Used for detecting over-fitting

#### Dataset



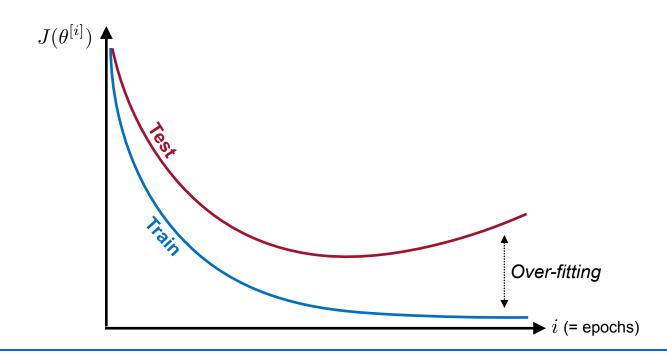
### How to detect over-fitting (3/4)

- Over-fitting can be detected on the test set
  - □ Regression → Model evaluated on mean square error
  - □ Classification → Model evaluated on classification error

	Low bias	<b>High bias</b> (under-fitting)	
Low variance	<b>Err</b> <sub>Train</sub> = <b>0.5</b> %	Err <sub>Train</sub> = 17.0 %	Small gap in performance
	Err <sub>Test</sub> = 1.0 %	Err <sub>Test</sub> = 18.3 %	
High Variance (over-fitting)	<b>Err</b> <sub>Train</sub> = 1.0 %	Err <sub>Train</sub> = 15.0 %	→ Big gap in performance
	Err <sub>Test</sub> = 19.3 %	Err <sub>Test</sub> = 30.0 %	
	•		
Small error on training		Big error on train	ning

### How to detect over-fitting (4/4)

- Over-fitting can be also monitored during training
  - □ Train cost → How well the model fits the training data
  - □ Test cost → How well the model performs on new unseen data



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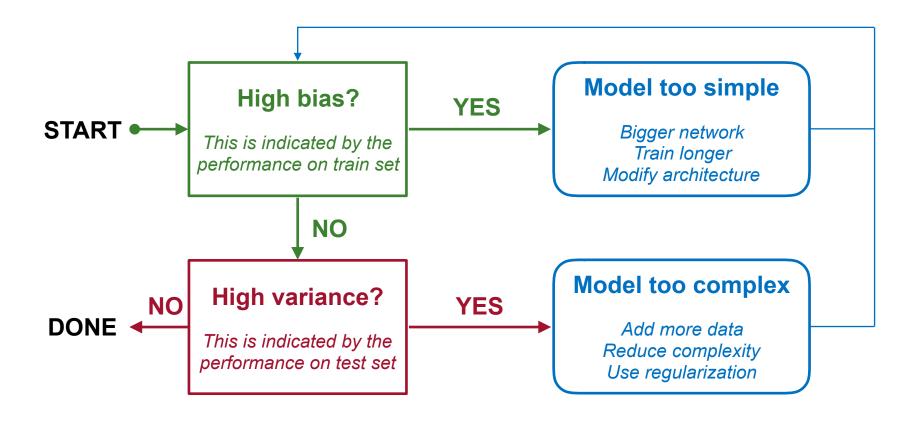
#### How to fight over-fitting (1/3)

- The underlying causes of under-fitting
  - □ Simple model → Prediction close to linear, few parameters, ...
  - □ Low dimension → Features are not enough to make a prediction

- The underlying causes of over-fitting
  - □ Complex model → Prediction highly nonlinear, a lot of parameters, ...
  - □ High dimension → There are too many features
  - □ Lack of data → The train set is too small w.r.t. the parameters to learn

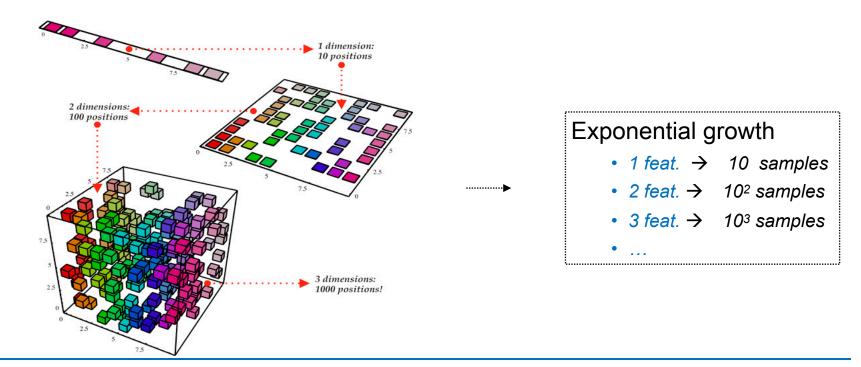
#### How to fight over-fitting (2/3)

Bias and variance reduction can be tackled separately



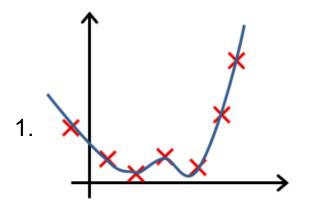
### How to fight over-fitting (3/3)

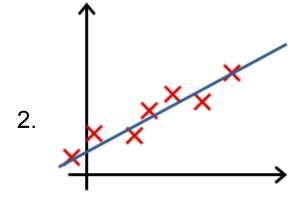
- Can we avoid over-fitting only with more training data?
  - The amount of data grows exponentially with the dimensionality
  - At some point, we can't add enough data to prevent over-fitting

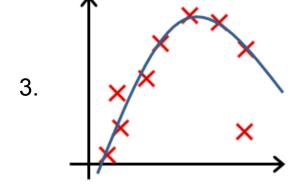


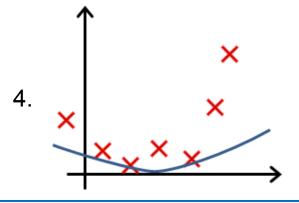
## Quiz (1/3)

In which figure the model has overfit or underfit the training set?









## Quiz (2/3)

- What does it mean that a model f<sub>θ</sub> has <u>overfit</u> the data?
  - 1. It makes accurate predictions for examples in the training set, and generalizes well to make accurate predictions on new examples.
  - 2. It doesn't makes accurate predictions for examples in the training set, but it generalizes well to make accurate predictions on new examples.
  - 3. It makes accurate predictions for examples in the training set, but it doesn't generalizes well to make accurate predictions on new examples
  - 4. It doesn't make accurate predictions for examples in the training set, and doesn't generalizes well to make accurate predictions on new examples.

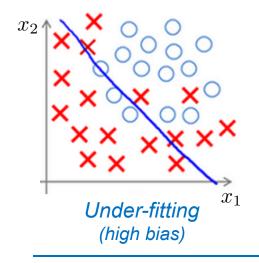
## Quiz (3/3)

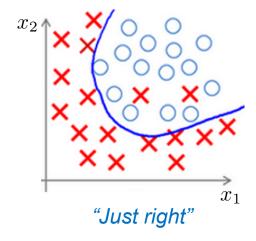
- Suppose your neural network obtains a train set error of 0.5%, and a test set error of 7%.
- What should you try to improve the performance?
  - 1) Increase the number of units in each hidden layer
  - 2) Add regularization
  - 3) Use a deeper neural network
  - 4) Get more test data
  - 5) Get more training data

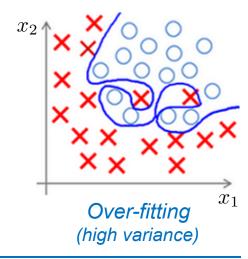
#### What we have seen so far...

#### Bias-variance tradeoff

- Over-fitting is the obstacle to generalization
- Use a test set to detect over-fitting (or under-fitting)
- Recipes to reduce bias and variance







## Regularization

Norm penalization Early stopping Dropout

### Over-fitting

- How to reduce over-fitting?
  - □ Option 1 → Add more training data
    - This is always beneficial, but it could be expensive to get more data
  - □ Option 2 → Simplify the model
    - Reduce the network parameters by using less units and layers
    - The risk is to increase the bias
  - □ Option 3 → Apply regularization
    - Keep the complexity, but reduce the model's degrees of freedom
    - This diminishes somewhat the capacity to fit the training data
    - A big variance reduction is traded for a small bias increase

### Norm penalization (1/3)

- Norm penalization → Small values for parameters θ<sub>1</sub>,...,θ<sub>M</sub>
  - The cost function is modified as follows:

$$J(\theta) = \sum_{n=1}^{N} C(f_{\theta}(\mathbf{x}^{(n)}), \mathbf{y}^{(n)}) + \lambda \sum_{m=1}^{M} |\theta_{m}|^{p}$$

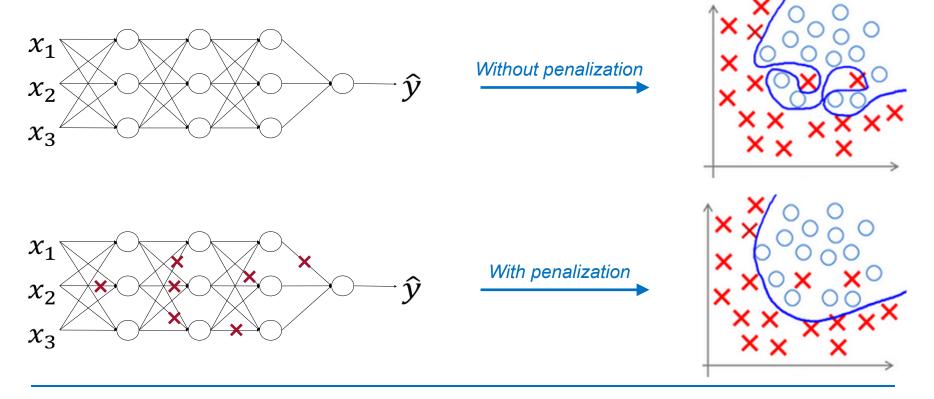
□ Now, the cost function is minimized for smaller values of  $\theta_1,...,\theta_M$ 

$$J(\theta) \to 0 \qquad \Leftrightarrow \qquad \theta_1 \to 0, \dots, \theta_M \to 0$$

- □ Small values for θ<sub>1</sub>,...,θ<sub>M</sub> correspond to a simpler model
- □ A simpler model is less prone to over-fitting and more to under-fitting

### Norm penalization (2/3)

- The penalization gets rid of some network connections
  - The connections to be removed are identified during training

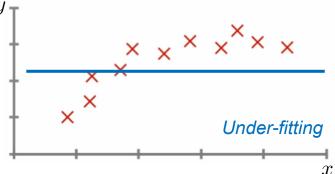


### Norm penalization (3/3)

- The hyper-parameter  $\lambda$  controls the tradeoff of two goals
  - Fitting the train set
  - Keeping a simple model
- Warning  $\rightarrow$  The choice of  $\lambda$  is critical
  - If  $\lambda$  is very large, all the model parameters end up being close to zero

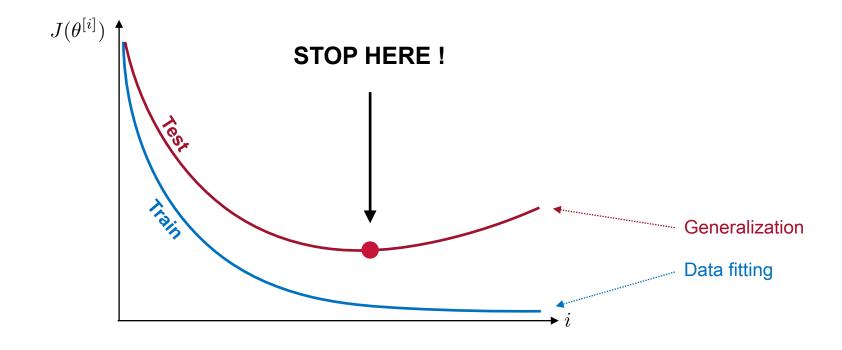
$$\lambda \to +\infty \qquad \Rightarrow \qquad \theta_1 \approx 0, \dots, \theta_M \approx 0$$

In this case, the model is under-fitting, as we get rid of all the network connections



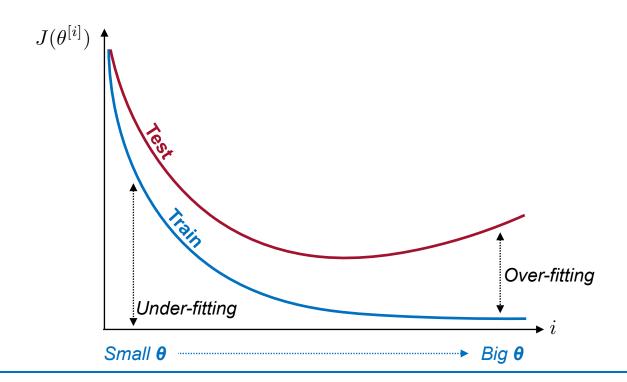
### Early stopping (1/2)

- Early stopping → Halt when generalization stops improving
  - □ Training is halted when the **performance on test set** begins to degrade



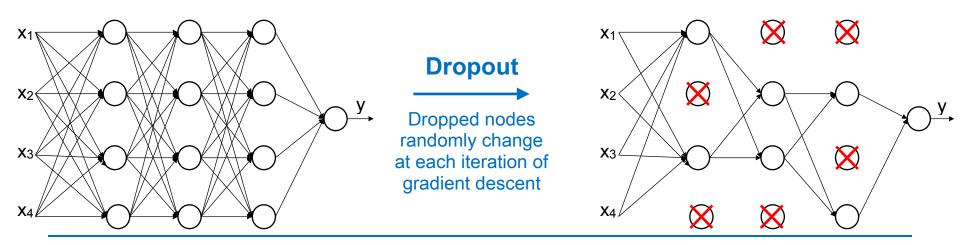
### Early stopping (2/2)

- The magnitude of  $\theta_1, \dots, \theta_M$  increases during training
  - □ At the beginning →  $\theta_1,...,\theta_M$  are just initialized to small values
  - □ Toward the end  $\rightarrow \theta_1,...,\theta_M$  get bigger and bigger to fit the training data



#### Dropout

- Dropout → Nodes are randomly removed during training
  - The output of random nodes is temporarily set to zero (for one iteration)
  - □ The **dropout rate** is the fraction of nodes that are zeroed out
  - Why it works? At test time, all the nodes are kept. This is equivalent to averaging the output of all the networks randomly created during training



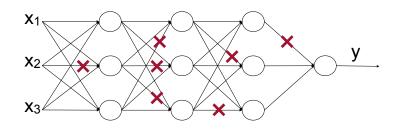
### Quiz

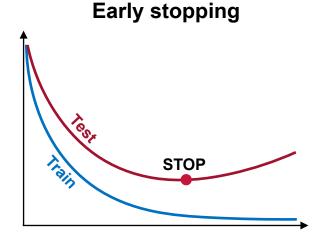
- What happens when you increase the hyper-parameter λ?
  - 1) Weights are pushed toward becoming smaller (closer to 0)
  - 2) Weights are pushed toward becoming bigger (further from 0)
  - 3) Doubling lambda should roughly result in doubling the weights
  - 4) Gradient descent taking bigger steps with each iteration
- What will likely happen when you increase the dropout rate?
  - 1) Increasing the regularization effect
  - 2) Reducing the regularization effect
  - 3) Causing the neural network to end up with a higher training set error
  - 4) Causing the neural network to end up with a lower training set error

#### What we have seen so far...

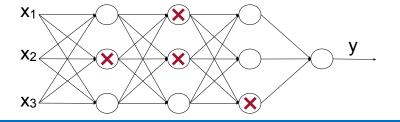
Three types of regularization

#### Norm penalization





#### **Dropout**



# Hyper-parameter tuning

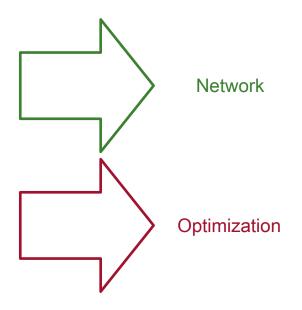
Hyper-parameters

**Cross-validation** 

Sampling strategies

### Hyper-parameters (1/2)

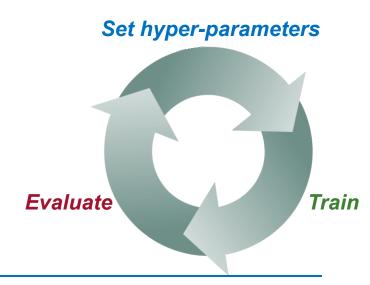
- Firstly, the hyper-parameters must be fixed...
  - □ L → Number of layers in the neural network
  - □ M<sub>I</sub> → Number of units in each layer
  - $g^{(l)} \rightarrow Activation function for each layer$
  - □ λ → Regularization
  - $\neg \alpha_i \rightarrow Step-size in gradient descent$
  - □ I<sub>max</sub>→ Iterations in gradient descent
  - □ ... (and many others)



- Then, the parameters can be learned via training

### Hyper-parameters (2/2)

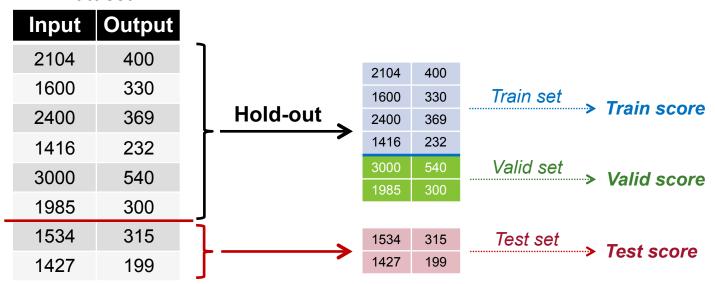
- How to find the best values for the hyper-parameters?
  - Difficult to know in advance what are the best values
  - Unlike parameters, they can be hardly estimated through optimization
  - Instead, they are found by a trial and error process
    - 1) Fix a set of values
    - 2) Train the network (on the train set)
    - 3) Evaluate the performance (on the valid set)
    - 4) Repeat 1-3 for different values
    - 5) Select the best ones



#### Cross-validation (1/2)

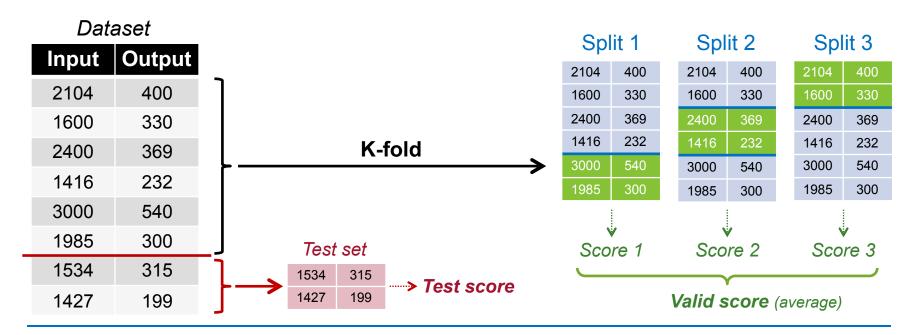
- For the evaluation, the dataset is split in three chunks
  - □ Train set → Used for training the model
  - □ Valid set → Used for choosing the best hyper-parameters
  - □ Test set → Used for detecting over-fitting

#### Dataset



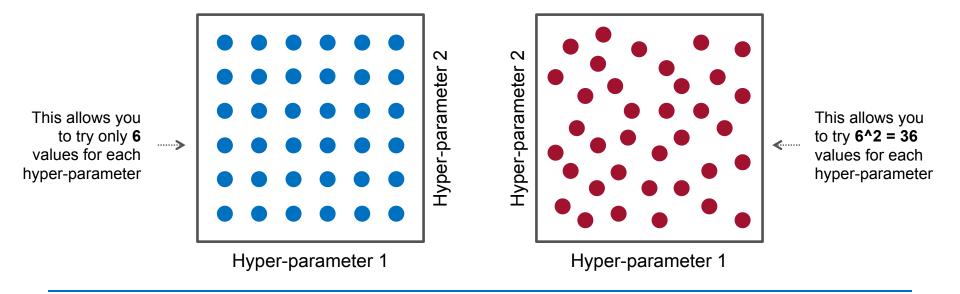
#### Cross-validation (2/2)

- Training data can be shaken up for a better evaluation
  - Divide your data in K partitions of equal size
  - For each partition, use it as the valid set and the rest for training
  - Your final score is the average of the K scores obtained



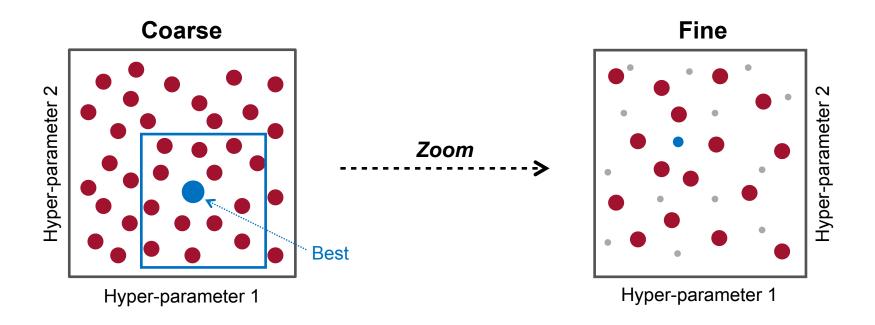
### Hyper-parameter sampling (1/3)

- How to select a set of values to explore?
  - □ Uniform sampling → Use a regular grid of points
  - □ Random sampling → Choose points at random (in a given range)



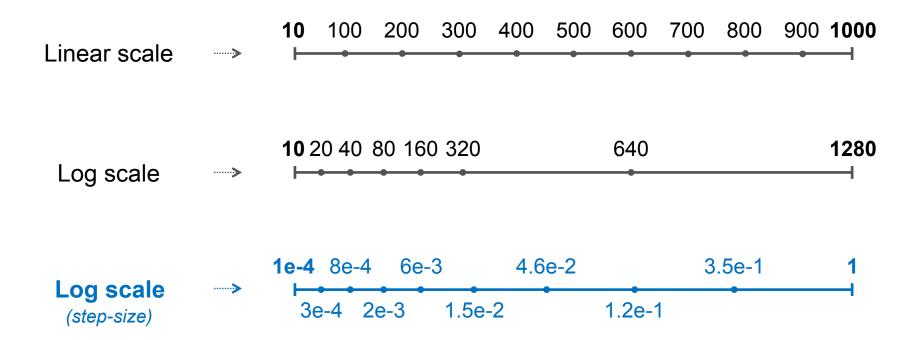
### Hyper-parameter sampling (2/3)

Advice → Use a coarse to fine sampling scheme



### Hyper-parameter sampling (3/3)

- Advice → Consider also a logarithmic scale for sampling
  - In some cases, the log scale is better than the linear one



### Quiz

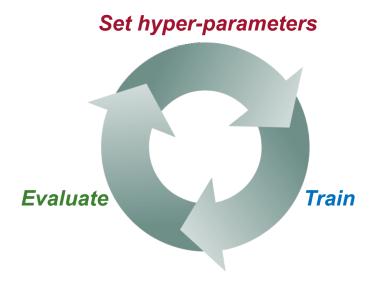
#### • Which of the following statements are true?

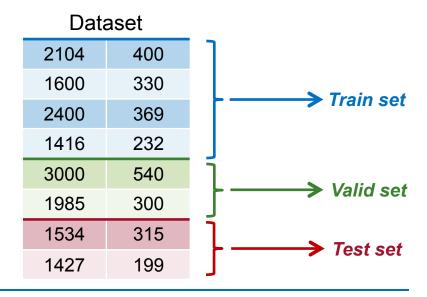
- 1) If searching among a large number of hyper-parameters, you should try values in a grid rather than random values, so that you can carry out the search more systematically and not rely on chance.
- 2) Every hyper-parameter, if set poorly, can have a huge negative impact on training, and so all of them are about equally important to tune well.
- 3) Finding good hyper-parameter values is very time-consuming. So you should do it once at the start of the project, and try to find very good values, so that you don't ever have to revisit tuning them again.
- 4) If you think that the step-size (hyper-parameter for gradient descent) is between 10<sup>-3</sup> (= 0.001) and 10<sup>-1</sup> (= 0.1), the recommended way to sample its possible values consists of using a logarithmic scale.

#### What we have seen so far...

#### Hyper-parameter search

- Use a validation set to find the best hyper-parameters
- Random sampling is superior to uniform grid search
- Use a logarithmic scale when it is appropriate (e.g., for step-size)





# Advanced optimization

Stochastic gradient descent Normalized gradient descent State-of-the-art

## Stochastic gradient descent (1/4)

### Standard gradient descent

The loss function contains a term for every single example (x(n),y(n))

$$J(\theta) = \sum_{n=1}^{N} \mathcal{C}\Big(f_{\theta}(\mathbf{x}^{(n)}), \mathbf{y}^{(n)}\Big)$$
 All data



This can be a lot to compute for gradient descent, as it needs to go through all data at each iteration

$$\theta^{[i+1]} = \theta^{[i]} - \alpha_i \sum_{n=1}^{N} \nabla C(f_{\theta^{[i]}}(\mathbf{x}^{(n)}), \mathbf{y}^{(n)})$$

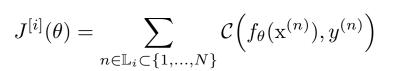
#### Training set

3 000	
X <sup>(1)</sup>	y <sup>(1)</sup>
<b>X</b> <sup>(2)</sup>	y <sup>(2)</sup>
$X^{(3)}$	y <sup>(3)</sup>
X <sup>(4)</sup>	y <sup>(4)</sup>
X <sup>(n)</sup>	y <sup>(n)</sup>
X <sup>(N)</sup>	y <sup>(N)</sup>

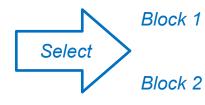
## Stochastic gradient descent (2/4)

### Stochastic gradient descent

At each iteration, select a block of training data



Then, compute the gradient w.r.t. the selected block



 $\chi(1)$ **y**(1)

 $\mathbf{X}(N)$ 

**y**(2)  $\chi(2)$  $\chi(3)$ **V**(3)  $\chi(4)$ **V**(4)

Training set

 $\chi(N-1)$  $V^{(N-1)}$ 

V(N)

Block B

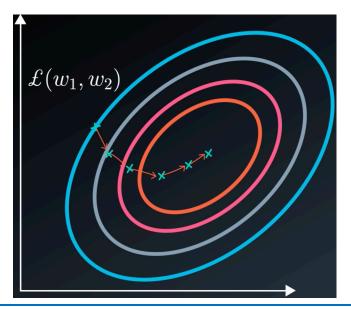
		F ]
$\theta^{[i+1]} = \theta$	$^{[i]} - \alpha_i \nabla J^{[i]}$	$( heta^{\lfloor i  floor}) racksquare$

*Important* → After a complete sweep, randomly shuffle the training set

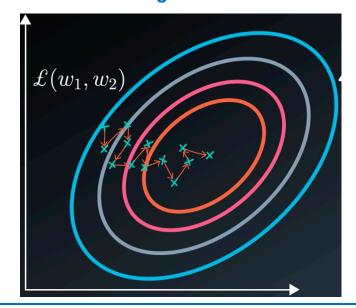
## Stochastic gradient descent (3/4)

- Stochastic gradient approximates the "true" gradient
  - Hence, it does not indicate the right descent direction
  - We compensate by taking many smaller steps (instead of few large ones)

#### **Gradient descent**

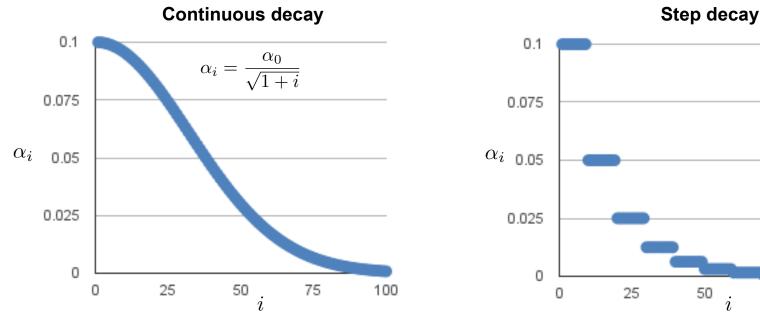


#### Stochastic gradient descent



# Stochastic gradient descent (4/4)

- SGD needs to take many steps to ensure convergence
  - □ Advice 1 → Decrease the step-size over time
  - □ Advice 2 → The initial step-size  $\alpha_0$  can be larger



Giovanni Chierchia



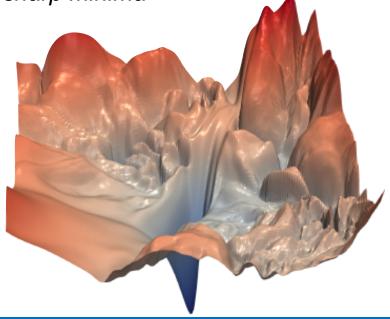
## Saddle points and plateaus (1/3)

- Neural network cost function is non-convex
  - Local minima dominate in shallow networks
  - Saddle points dominate in deep networks
  - Most local minima are close to the bottom (i.e., the global minimum)

□ Flat minima generalize better than sharp minima

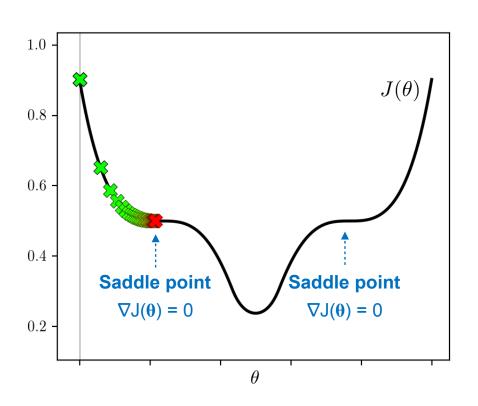
Pictorial representation of a neural network cost function

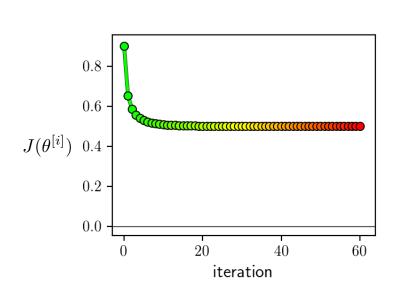




## Saddle points and plateaus (2/3)

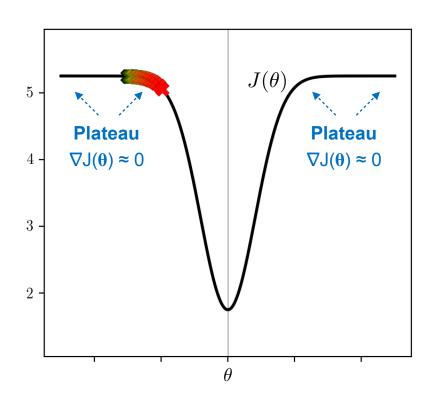
Gradient descent gets stuck in saddle points

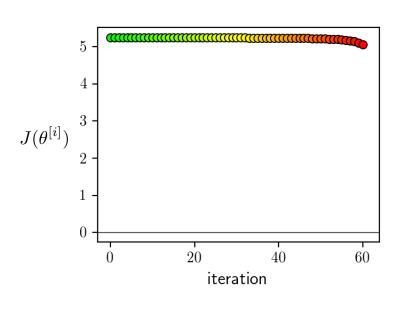




## Saddle points and plateaus (3/3)

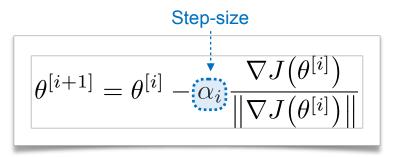
Gradient descent slows down on plateaus





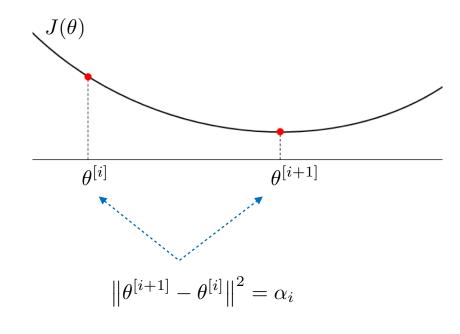
## Normalized gradient descent (1/5)

- Normalized gradient descent uses unit-length directions
  - The length travelled at each update is constant



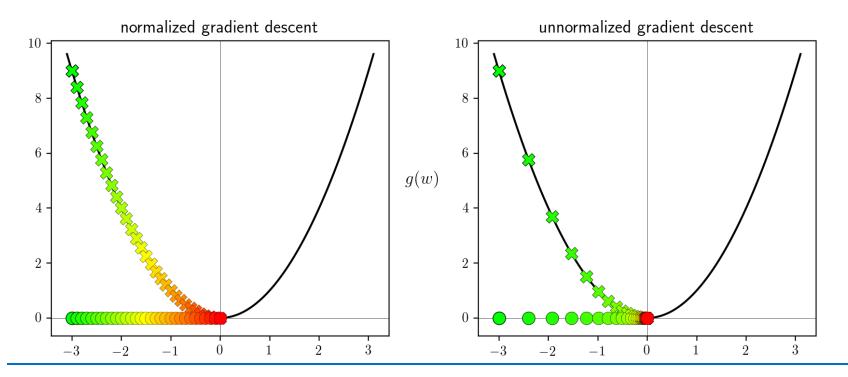
The distance travelled at each step is exactly equal to the step-size.

- **Pros.** The descent is only attracted by minima (local or global), not by saddle points.
- **Cons.** To get infinitesimally close to the solution, the step-size must decay to zero.



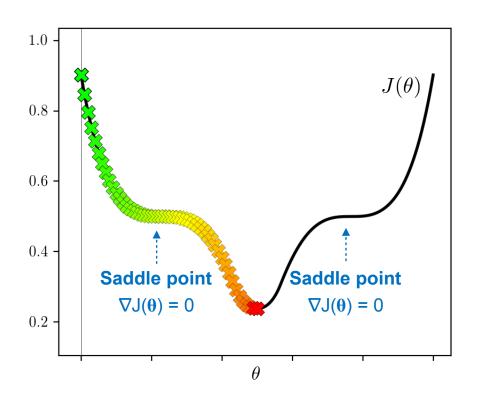
## Normalized gradient descent (2/5)

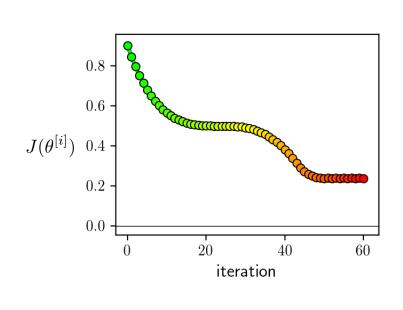
- Gradient descent → Normalized vs Standard
  - Normalized GD performs fixed-length updates
  - □ Standard GD performs (decreasing) variable-length updates



## Normalized gradient descent (3/5)

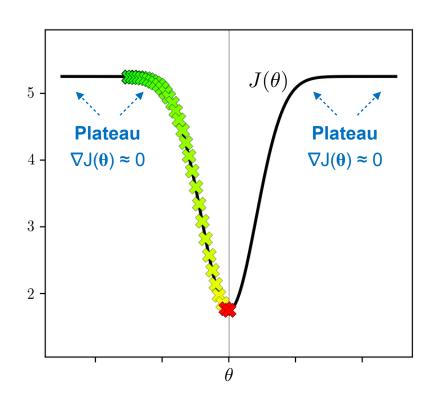
Normalized gradient descent goes through saddle points

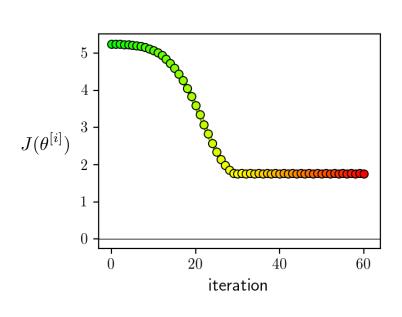




## Normalized gradient descent (4/5)

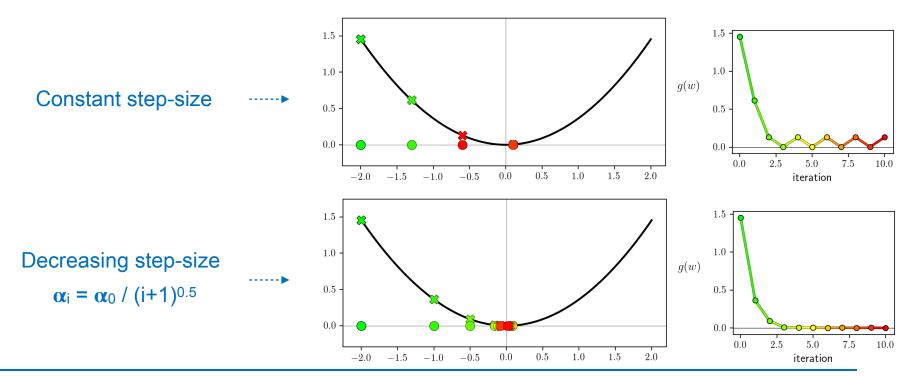
Normalized gradient descent goes through plateaus





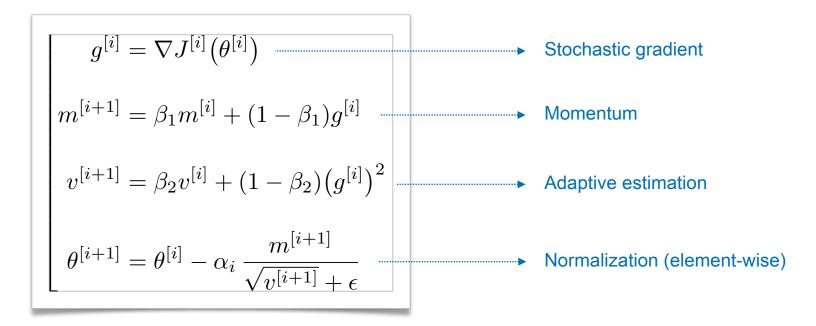
## Normalized gradient descent (5/5)

- Normalized GD can only get so close to a minimum
  - □ The length of each step doesn't decrease while approaching a minimum
  - □ Solution → Use a decreasing step-size to get arbitrary close to a minimum



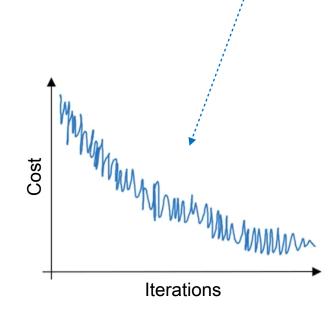
### State-of-the-art: ADAM

- Modern algorithms for neural network training
  - □ First-order optimization + Stochastic + Normalization + Momentum
  - □ Example → ADAM (2015)



## Quiz

- Assume you tracked the cost function J(θ) during training,
   and the plot versus the number of iterations looks like this.
  - 1) If you're using stochastic gradient descent, something is wrong. But if you're using gradient descent, this looks acceptable.
  - 2) Whether you're using standard or stochastic gradient descent, this looks acceptable.
  - 3) If you're using stochastic gradient descent, this looks acceptable. But if you're using gradient descent, something is wrong.
  - 4) Whether you're using standard or stochastic gradient descent, something is wrong.

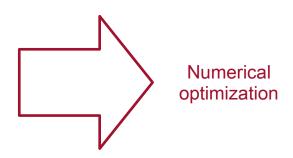


### What we have seen so far...

Accelerated gradient descent

$$\theta^{[i+1]} = \theta^{[i]} - \alpha_i \nabla J^{[i]} \big(\theta^{[i]}\big)$$
 Adaptive step-size

- Additional hyper-parameters
  - Mini-batch size
  - □ Optimization (Adagrad, RMSProp, ADAM, ...)
  - Decaying schedule for step-size



# Other best practices

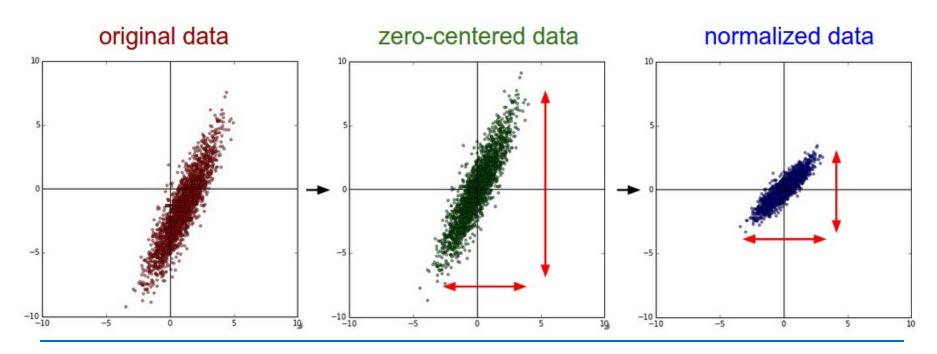
Data preprocessing

**Batch normalization** 

Ensemble of networks

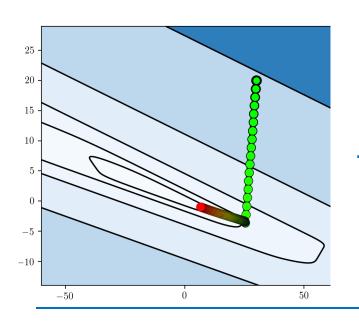
## Data preprocessing (1/2)

- Advice → Normalize data at the network's input
  - 1) Subtract the mean across every individual feature in the data
  - 2) Divide each feature by its standard deviation (after mean subtraction)



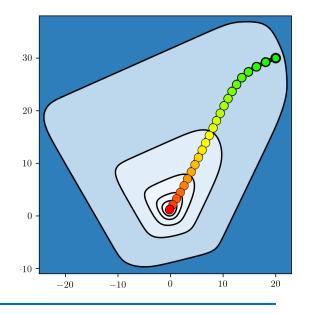
## Data preprocessing (2/2)

- Input normalization can help training go faster
  - The cost function is "strongly" elliptical
  - Normalization makes the cost function "more circular"
  - □ This transformation speeds up the optimization process



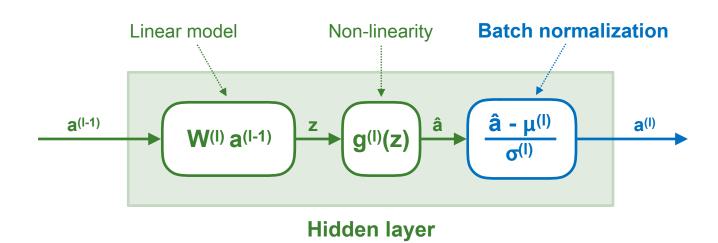
#### **Normalization**

The cost function becomes "more circular", and thus gradient descent can reach the minimum in less steps.



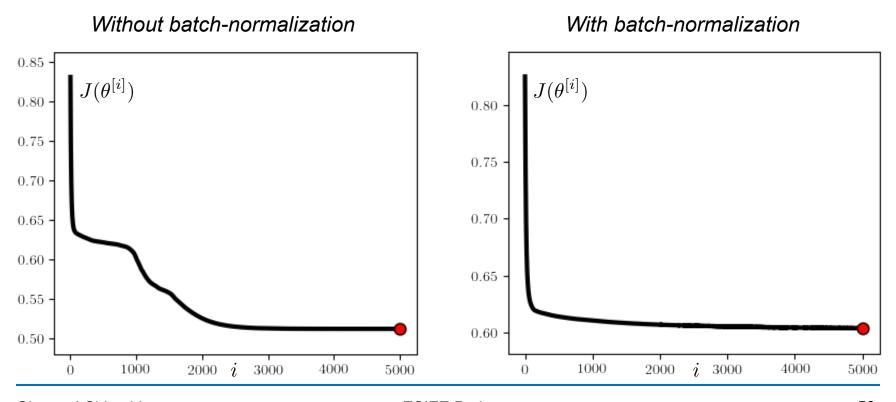
### Batch normalization (1/2)

- Normalization can be also applied to hidden layers
  - oxdot Training igothermall Parameters  $oldsymbol{\mu}^{(l)}$  and  $oldsymbol{\sigma}^{(l)}$  are learned
  - □ **Testing** → Parameters  $\mu^{(l)}$  and  $\sigma^{(l)}$  are kept fixed



### Batch normalization (2/2)

- Layer normalization speeds up the training process
  - It also helps to avoid gradient explosions



### Ensemble of networks

### Advice -> Train several networks and combine their outputs

#### 1) Same model, different initialization.

Use cross-validation to determine the best hyper-parameters, then train several models with the same hyper-parameters, but with different random initialization.

#### 2) Top models discovered during cross-validation.

Use cross-validation to determine the best hyper-parameters, then pick the models having the best-performing sets of hyper-parameters.

#### 3) Different checkpoints of a single model.

If training is very expensive, take different checkpoints of a single network over time. For example, pick a network after a fixed number of epochs. Alternatively, start with a large step-size and a decaying schedule, train the network for a fixed time, and restart with a large step-size after saving the network. Another way is to maintain a running average of network parameters during training.

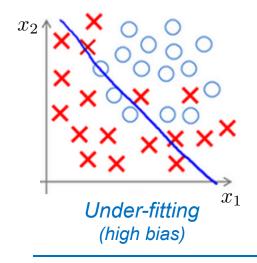
# Conclusion

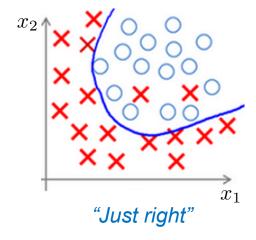
Over-fitting
Regularization
Hyper-parameters

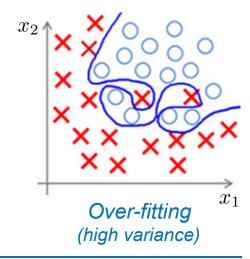
### The problem of over-fitting

#### Bias-variance tradeoff

- Over-fitting is the obstacle to generalization
- Use a test set to detect over-fitting (or under-fitting)
- Recipes to reduce bias and variance



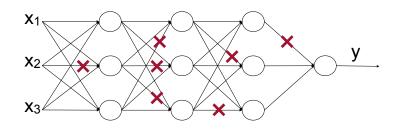




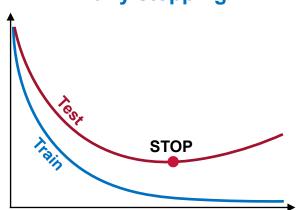
### Regularization

### Effective ways to reduce overfitting

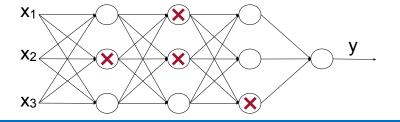
#### Norm penalization



### **Early stopping**



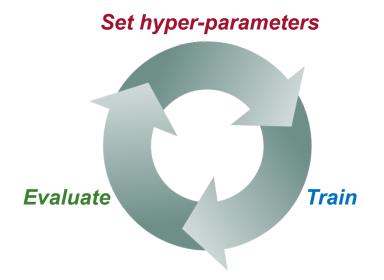
#### **Dropout**

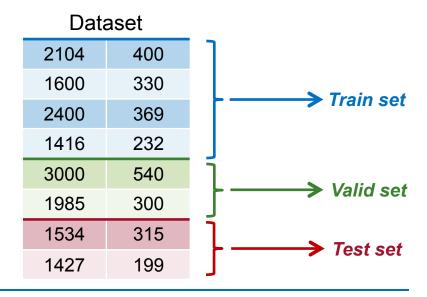


### Hyper-parameters

### How to deal with hyper-parameters

- Use a validation set to find the best hyper-parameters
- Random sampling is superior to uniform grid search
- Use a logarithmic scale when it is appropriate (e.g., for step-size)





### Optimization

- Accelerated gradient descent for neural net training
  - The choice of step-size is still critical to ensure fast convergence

